

 **Guided Reading Activity 10-1**

**Peasants, Trade, and Cities**

**DIRECTIONS:** Answer the following questions as you read Section 1.

1. What happened to the European population in the High Middle Ages?  
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2. List two reasons for the change in population during this time.  
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3. What two inventions for the horse made it possible to plow faster?  
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4. Define the term *manor*.  
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5. What three ways did serfs pay rent to their lords?  
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6. Name the three great events celebrated by feasts within the Christian faith.  
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7. What two features changed the economic foundation of Europe?  
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8. For what two reasons did merchants build a settlement near a castle?  
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9. By 1100, what four rights were townspeople getting from local lords?  
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10. Describe the environment of medieval cities.  
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11. What three steps did a person complete to become a master in a guild?  
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SECTION 10-1